Date: *10/11/2016*

Location: *Games Labs common room*

Attendants:

Joseph Barber,  
Bethany Cowle,  
Courtney-Jade Pearson,  
Henry Smith.

Missing:

*N/a*

Topic of meeting:

*Second presentation and sound assets.*

Agenda items:

* Put together some additional slides for our second presentation and decided who would present these slides
* Together we found and selected some appropriate sound assets for our game.

Moving forward:

In this meeting we discussed any additional slides we will need for our second presentation, we then put these together and allocated these slides (Decided who would be presenting which slides).

We then listened to a number of sound assets Harry had collected and decided on which ones we felt best fit out game.